

we've discussed several properties of electromagnetic radiation.

- $\Rightarrow$ Intensity / travelling wave
- $\Rightarrow$ Vector Properties (polarization)
- $\Rightarrow$ Speed Properties (index of refraction / lenses)

Today we'll add another

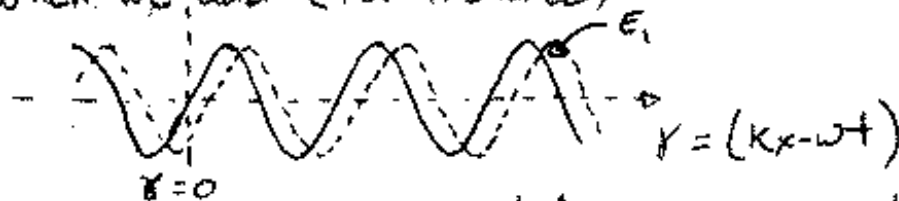
consider 2 travelling waves

both have E_0 the same
have same polarization
have same λ & f

We want to add these together

$$E_0 \sin(kx - \omega t) + E_0 \sin(kx - \omega t) = 2E_0 \sin(kx - \omega t)$$

now, consider what happens if one is shifted a little when we add (for instance)



these 2 waves are separated in space or time if you like or angle

The darker wave, let's call $E_1 = E_0 \sin(\gamma)$

where $\gamma = kx - \omega t$

lighter wave let's call $E_2 = E_0 \sin(\gamma - \phi)$

$$E_{\text{tot}} = E_1 + E_2 = E_0 (\sin(\gamma) + \sin(\gamma - \phi))$$

$$\sin(A) + \sin(B) = 2 \sin\left(\frac{A+B}{2}\right) \cos\left(\frac{A-B}{2}\right)$$

$$E_{\text{tot}} = 2E_0 \sin\left(\frac{\gamma + (\gamma - \phi)}{2}\right) \cos\left(\frac{\gamma - (\gamma - \phi)}{2}\right)$$

$$= 2E_0 \sin\left(\gamma - \frac{\phi}{2}\right) \cos\left(\frac{\phi}{2}\right) = 2E_0 \sin\left(kx - \omega t - \frac{\phi}{2}\right) \cos\left(\frac{\phi}{2}\right)$$

notice, this is 0 when $\frac{\phi}{2} = \frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2}$

and reaches its maximum when

$$\frac{\phi}{2} = 0, \pi, 2\pi, 3\pi, 4\pi$$

and if you express $\frac{\phi}{2}$ in terms of a difference in path length δ

For $\left(\cos \frac{\phi}{2}\right)$ maximum $\frac{\phi}{2} = 0, \pi, 2\pi, 3\pi$

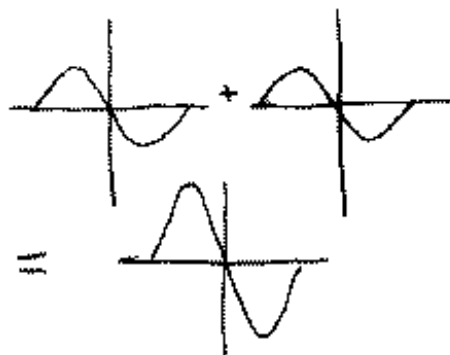
$$\phi = 0, 2\pi, 4\pi, 6\pi = k\delta = \frac{2\pi}{\lambda}\delta$$

or $\delta = 0, \lambda, 2\lambda, 3\lambda$

which is what you expect, if the waves are shifted by a whole λ , they add constructively

δ is a path difference

ϕ is a phase difference



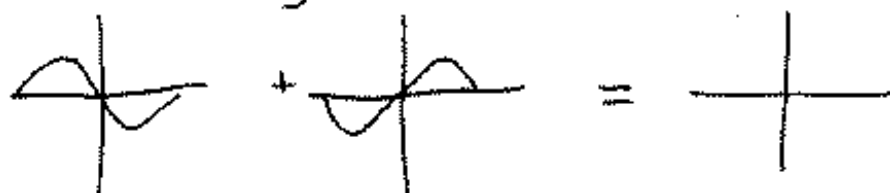
For $\cos \frac{\phi}{2}$ minimal = 0

$$\frac{\phi}{2} = \frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2}$$

$$\phi = \pi, 3\pi, 5\pi, 7\pi = 2\pi \delta$$

if the waves differ by $\frac{1}{2}$ wavelength, they add destructively

$$\delta = \frac{\lambda}{2}, \frac{3\lambda}{2}, \frac{5\lambda}{2}, \frac{7\lambda}{2}$$

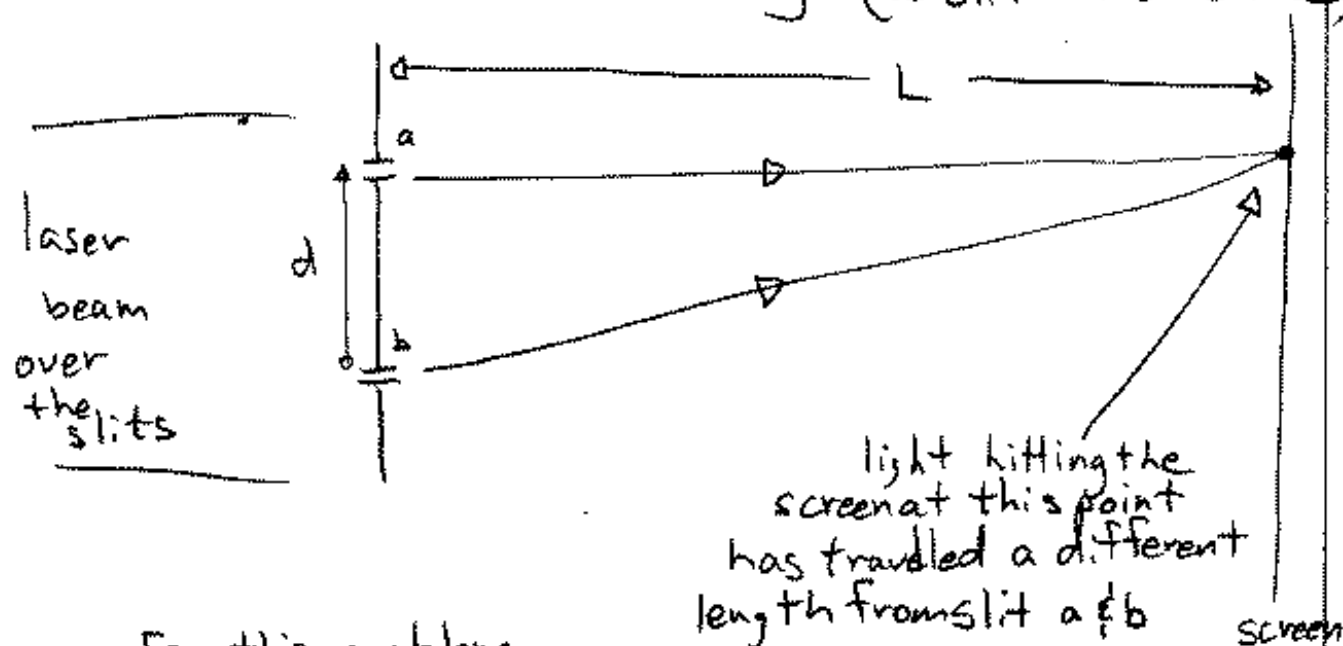


To demonstrate this, we will need a source of EM waves that are pretty similar (good source is a laser)

OK source is a the sun too)

⚡ a way to make a path difference

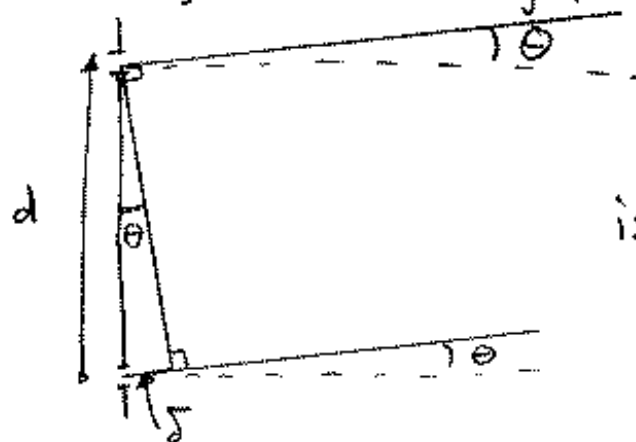
Here is the classic way (2 slit interference)



For this problem,

it is useful to consider the following approximation if the screen is very far away, the light beams (d/L is tiny, try it!)

coming out are nearly parallel



the path difference is very nearly

$$\delta = d \sin \theta$$

for constructive interference

$$d \sin \theta = 0, \lambda, 2\lambda, 3\lambda$$

destructive

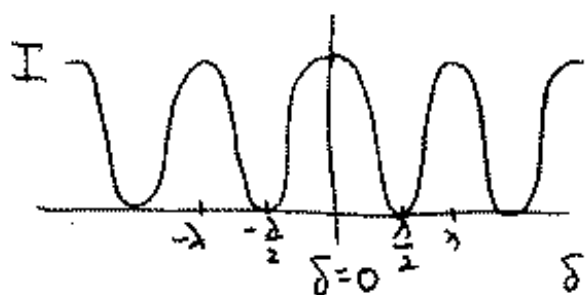
$$d \sin \theta = \frac{\lambda}{2}, \frac{3\lambda}{2}, \frac{5\lambda}{2}$$

the net effect is to get fringes
since the intensity

$$I \propto E^2 = (2E_0)^2 \sin^2(kx - \omega t - \frac{\phi}{2}) \cos^2 \frac{\phi}{2}$$

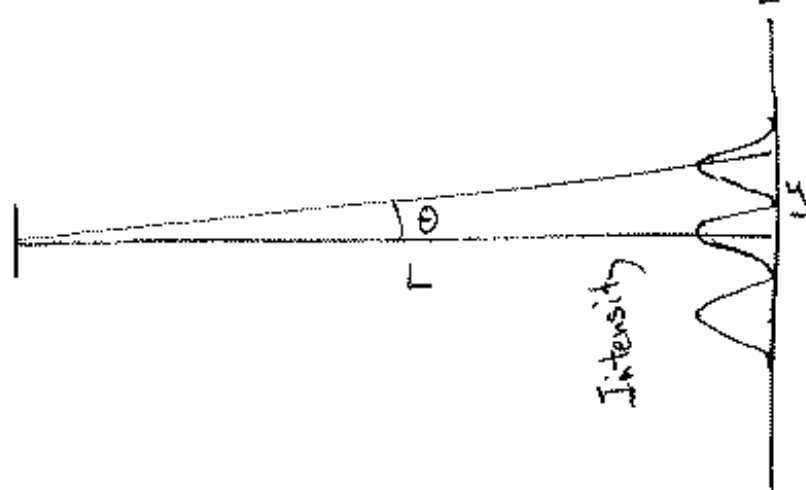
$$\phi = k\delta = \frac{2\pi\delta}{\lambda}$$

$$= (2E_0)^2 \sin^2(kx - \omega t - \frac{\phi}{2}) \cos^2 \left(\pi \frac{\delta}{\lambda} \right)$$



this translates directly to the screen

for small θ $\sin \theta \sim \theta \sim \frac{y}{L}$



$d \left(\frac{y}{L} \right) \approx \delta$
 $= 0, \lambda, 2\lambda$
 for bright spots

$$y = 0, \lambda \left(\frac{L}{d} \right), 2\lambda \left(\frac{L}{d} \right)$$

Lets do a practical example & try to determine the wavelength of a laser

Pay attention! you'll do this in lab
laser demo

You'll also notice another pattern, this is due to the slits themselves. You treat a single slit almost the same as a double



single slit cut the slit in half
each half acts like
a "slit" in a double
slit $d \Rightarrow \frac{a}{2}$

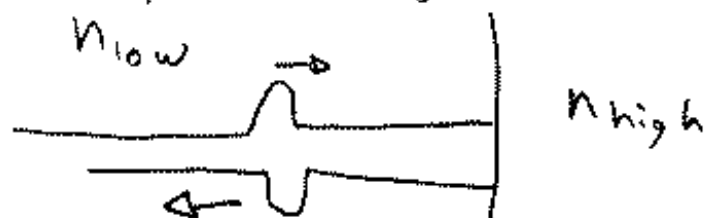
$$\frac{a}{2} \sin \theta = \frac{\lambda}{2} \text{ for the first minima}$$

single slit, hold your
fingers to the light!

now, there's another way to get interference
Ever wonder why most camera lenses are
blue? We want to capture as much visible
light as possible so we try to minimize
reflections of visible light
Ever wonder why oil on the water has
pretty colors
it's interference

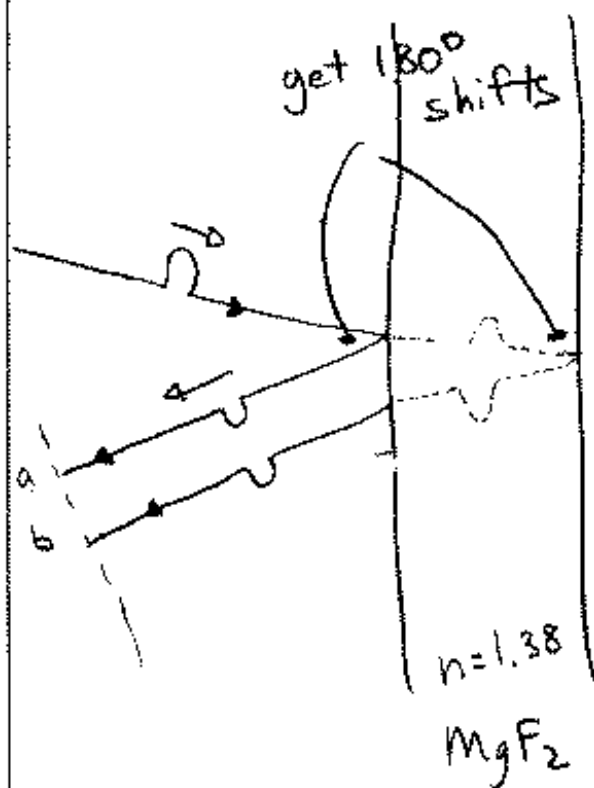
To do calculations keep in mind

① $\Rightarrow$ light reflected from a material with higher index of refraction has a 180° phase change (like a rope tied to a wall)



② λ changes if n changes, this will effect our path length calculation

so for our lens



$$\phi_a \text{ at line} = \pi$$

$$\phi_b \text{ at line} = \pi + \phi_{\text{due to path length}}$$

$$\phi = \frac{2\pi}{\lambda} \delta \quad \delta = 2t$$

$$\lambda = \lambda_0 / n$$

$$\lambda_0 \sim 550 \text{ nm}$$

now, we want to

make sure most of the light passes through so we want to minimize reflections

$\Rightarrow$ destructive interference

$$\phi_a - \phi_b = \pi = \pi - \left(\pi + \frac{2\pi}{\lambda_0/n} 2t \right)$$

phase difference between 2 waves

or

$$\cancel{\lambda} = 4 \cancel{\lambda} n t$$

$$\frac{\lambda}{4n} = t = \frac{550 \text{ nm}}{4(1.38)}$$

$$= 99.6 \text{ nm}$$

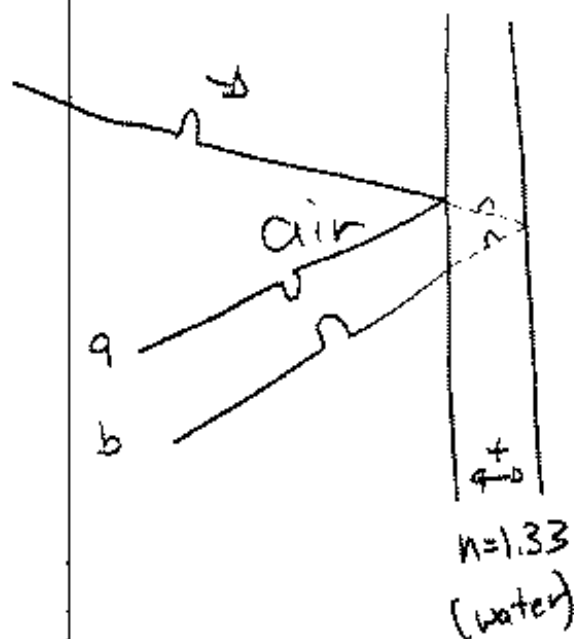
$\frac{\lambda}{4n}$ for the low end of the visible spectrum $\lambda_0 = 350 \text{ nm}$

$$\phi_a - \phi_b = \pi \left(\frac{4(1.38) 99.6 \text{ nm}}{350 \text{ nm}} \right)$$

$$= 1.6\pi$$

constructive $\neq$ getting more so as λ_0 gets smaller

and example soap bubble



$$\phi_a = \pi$$

$$\phi_b = 0 + \frac{2\pi}{\lambda n} 2t$$

$$= \frac{4\pi n t}{\lambda_0}$$

$$\phi_a - \phi_b = \pi - \frac{4\pi n t}{\lambda_0} = 0, 2\pi, 4\pi \dots \text{const}$$

$$\pi, 3\pi, 5\pi \dots \text{des}$$

$$\text{or } \frac{4nt}{\lambda} = 1, 3, 5 \text{ cons}$$

$$\frac{4nt}{\lambda} = 0, 2, 4 \dots \text{des}$$

Soap bubble (different colors!) demo