

Projectile at an Angle ϕ Above Inclined Plane of Angle θ

■ Part A

The projectile is being fired at an angle $\phi + \theta$ above the horizontal. So the trajectory equation is

$$y(x) = \tan(\phi + \theta)x - gx^2/(2v_0^2 \cos^2(\phi + \theta)) \quad \text{where } v_0 \text{ is the speed.}$$

Now if the projectile hits the plane at coordinates (x, y) , then we know the expression for $\tan \theta$

$\tan \theta = y/x$ which gives $y = x \tan \theta$. We can set these two expressions for y equal to each other

$$x \tan \theta = \tan(\phi + \theta)x - gx^2/(2v_0^2 \cos^2(\phi + \theta))$$

This equation has a solution at $x = 0$, corresponding to $y = 0$, meaning when the projectile was fired.

There is a second solution when x is not 0, which we can derive by first dividing both sides by x

$$\tan \theta = \tan(\phi + \theta) - gx/(2v_0^2 \cos^2(\phi + \theta)) \quad \text{which leads to this equation for } x \text{ on the left side}$$

$$x = [\tan(\phi + \theta) - \tan \theta] 2v_0^2 \cos^2(\phi + \theta)$$

Last, we can divide by $\cos \theta$ to get the distance along the inclined plane (range)

$$x/\cos \theta = [\tan(\phi + \theta) - \tan \theta] 2v_0^2 \cos^2(\phi + \theta)/\cos \theta$$

■ Part B

To get the maximum range, we need to take the derivative with respect to the angle ϕ of the right hand side of the last equation, and set that derivative to 0. There is a commercial computer program called *Mathematica* which can do derivatives and algebraic operations easily, although there is a learning curve of a few days time on getting the *Mathematica* syntax correct. We can simplify the problem by dropping the factor $2v_0^2/\cos\theta$ which do not depend upon the angle ϕ . So we are left with the task of taking the derivative of the expression $[\tan(\phi+\theta) - \tan\theta]\cos^2(\phi+\theta)$. In the following, the text in **RED** is an input command to Mathematica, while the text in **MAGENTA** is the output result of that command. First we find the derivative with respect to the angle ϕ , and the *Mathematica* command is

```
In[22]:= D[(Tan[phi + theta] - Tan[theta]) * (Cos[phi + theta])^2, phi]
Out[22]= 1 - 2 Cos[theta + phi] Sin[theta + phi] (-Tan[theta] + Tan[theta + phi])
```

The above is the derivative result, and we can simplify it using trig identities to obtain

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In[23]:= FullSimplify[
1 - 2 Cos[theta + phi] Sin[theta + phi] (-Tan[theta] + Tan[theta + phi])]
Out[23]= Cos[theta + 2 phi] Sec[theta]
```

Lastly, we can set the above result equal to 0 in order to find the value of ϕ which gives a maximum. By simple inspection you can see that $\theta+2\phi=\pi/2$ is the correct answer since it makes the cosine term to be 0.

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In[24]:= Solve[Cos[theta + 2 phi] Sec[theta] == 0, phi]
Out[24]= {{phi -> 1/2 (-pi/2 - theta)}, {phi -> 1/2 (pi/2 - theta)}}
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The second (positive) solution $\phi = \pi/4 - \theta/2$ is what we are looking for, since negative angles would not have any physical meaning in this problem.